



# ***Gaming Tournament Rules***

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- All contestants must abide by Schoolcraft College policies, including, but not limited to public intoxication (alcohol, marijuana, contraband substances, etc.), no open alcohol, disorderly conduct, and the pistol-free zone policy.
- Any name calling or hate speech that is disrespectful to any player will result in a round loss or disqualification based on staff's decision. **NO EXCEPTIONS**
- All games will be played on default settings, unless otherwise specified by staff.
- Controllers will be provided. Any controllers brought by guests can be used with staffs' approval.
- All macros available via the in-game controller configuration menu are allowed.
- Hardware programmable input entry, rapid-fire, modifiers, macros, or other hardware assisted mechanisms are prohibited.

- Accidentally pausing the game at any time during a tournament game will force you to forfeit the round (and potentially the game).
- Any player using “Random Select” to pick their character must use “Random Select” again after any winning game.
- Winner of previous game must keep same character
- Loser of previous game may switch character
- Random stage selects (players may opt for an agreed stage\*)
- Players have 5 minutes to report to the playing area when their name is called for the round. If late it may result in a disqualification.
- Sign-Ups for each game closes 15 minutes before the start of its tournament.